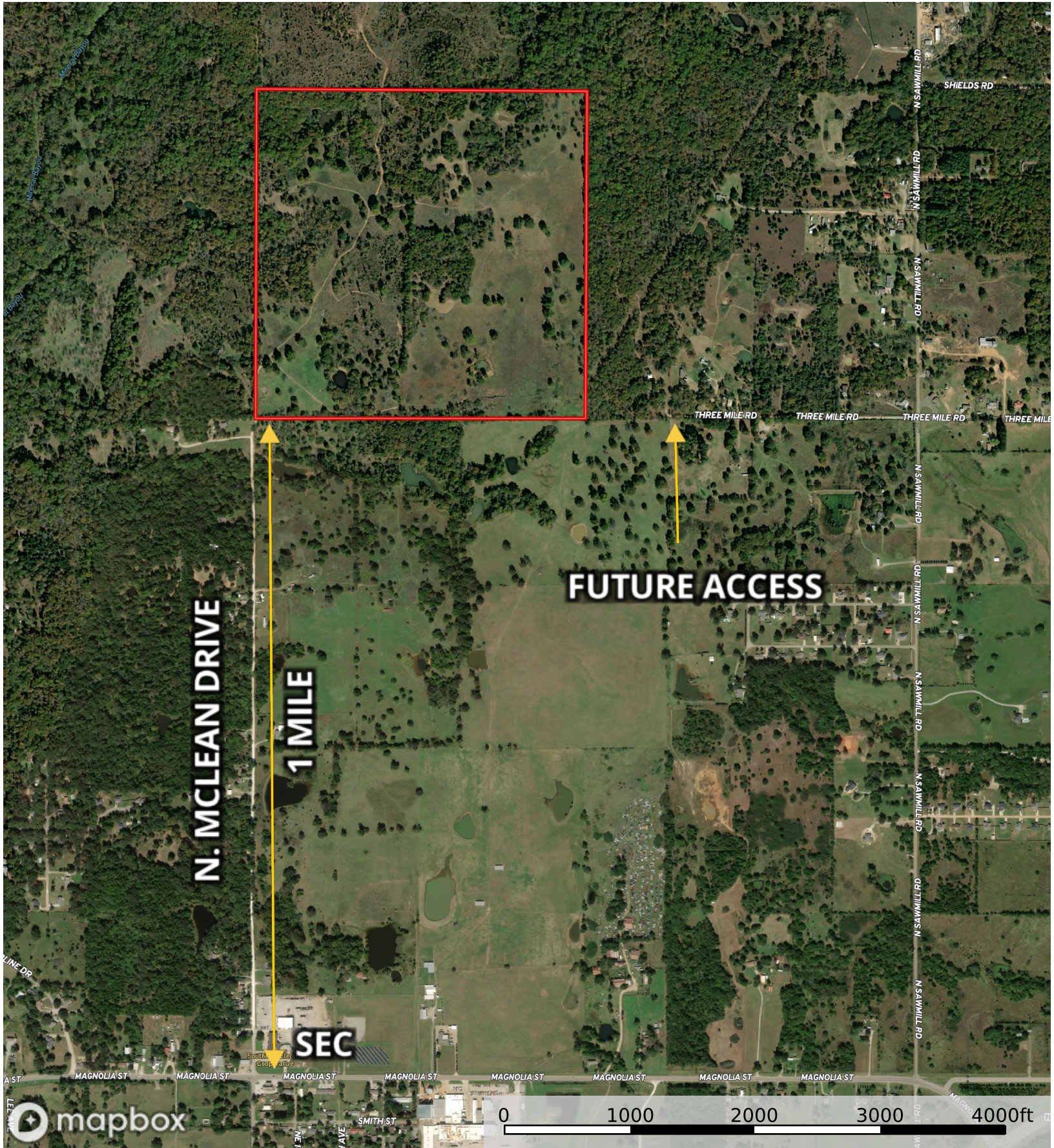




→ Direction    ↔ Distance    □ Boundary