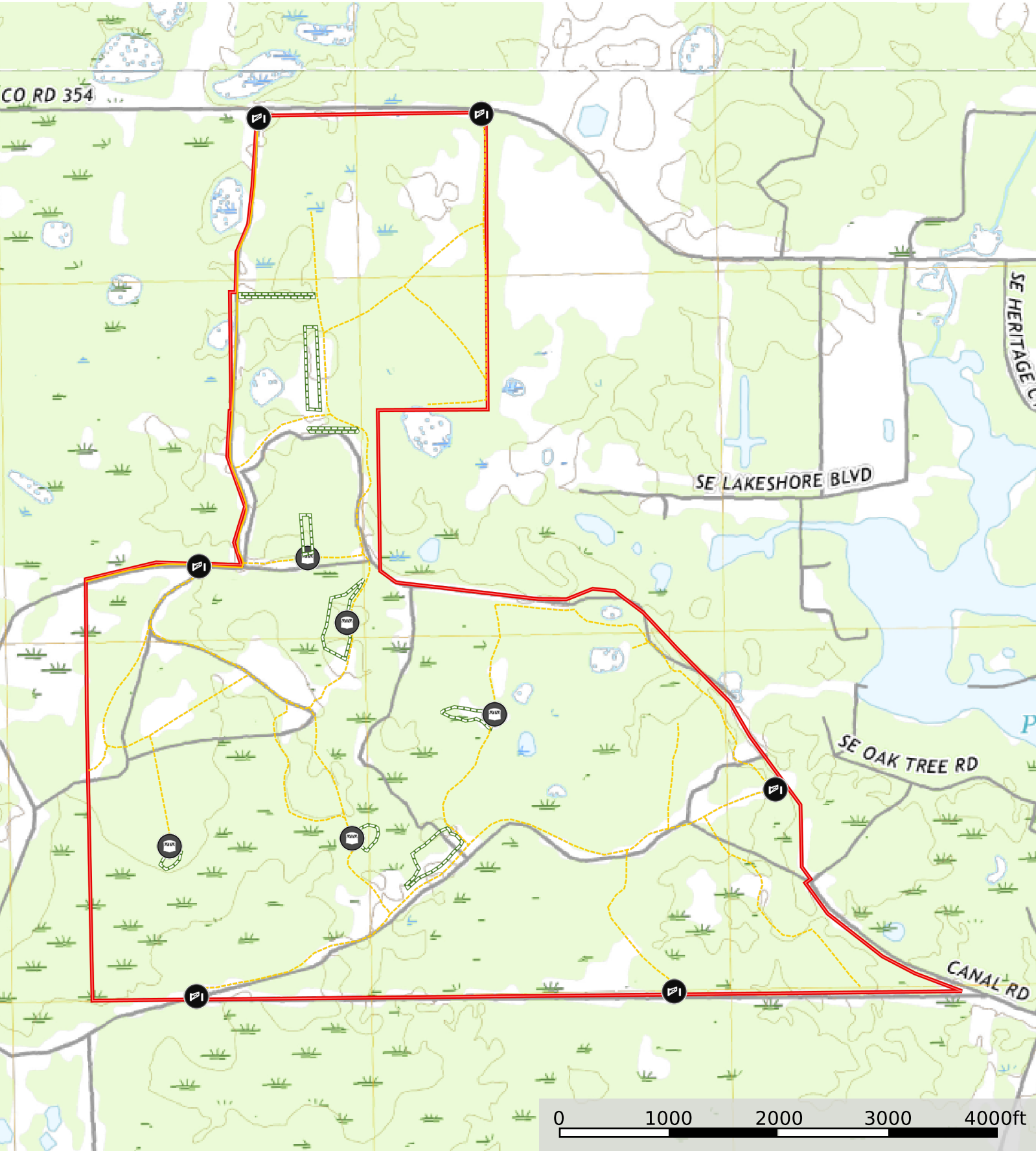




- Gate
- Blind
- Road / Trail
- Primary Road
- Boundary 1
- Boundary